

# SPARKLE



V: | A<sup>(add 9)</sup> | 7. | G<sup>b</sup> | 7. |

PC: | F | G | F | F |

| F | G |

CHORUS | C | C7 | G<sup>m7</sup> | B<sup>b</sup>Δ7 |

| F<sup>Δ7</sup> | A | D | G |

BRIDGE | E<sup>m</sup> | D | C | C |

# SPARKLE

(Guitar)



Handwritten musical score for guitar, organized into staves for different parts:

- U:** Treble clef staff with notes and rests. Chords *A(ma)* and *G6* are written above the staff.
- PL:** Bass clef staff with fret numbers (e.g., 2, 3, 3, 3, 3) and rhythmic markings.
- C:** Chord diagrams for *C*, *C7*, *Gm7*, and *F#m7* are shown with corresponding fret numbers.
- TRANSITION:** A staff with notes and rests, labeled "TRANSITION" on the left.
- BZ:** A staff with large chord symbols *Gm*, *D*, *C*, and a slash, labeled "BZ" on the left.

Additional handwritten notes at the bottom right include "NEW" and "WAVY".

# SPARKLE

(bass)



VENUS

Handwritten musical notation for the Venus part, consisting of a single staff with four measures of notes: 5555 8888 | 5555 8888 | 333 333 0 | 777 33 0

PC

Handwritten musical notation for the PC part, consisting of a single staff with four measures of notes: | 1111 | 3 3 3 3 | 3 3 | 3 3 | 3

C:

Handwritten musical notation for the C part, consisting of a single staff with four measures of notes: | 3 33 5 7 5 | 8 8 10 10 8 10 | 3 33 33 5 | 6 6 6 6 6

Handwritten musical notation for the C part, consisting of a single staff with four measures of notes: | 1 1 3 5 3 | 0 0 0 0 0 | 5 5 5 5 5 | 3 3 5 3

BRASS

Handwritten musical notation for the BRASS part, consisting of a single staff with four measures of notes: | 0 | 3 | 3 | 3

combat book fine kerin myel on ny grave

BRASS

Handwritten musical notation for the BRASS part, consisting of a single staff with four measures of notes: | 0 0 2 3 | 5 | 3 3 | 3 3

STING:

Handwritten musical notation for the STING part, consisting of a single staff with two measures of notes: | 5 5 | 3 3 5 5

→ to drums

Choose your BPM

SPARKLE

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Alter the BPM and you will directly see fitting reverb settings and also delay lengths for different note values.  
Some ways on how to use the delay times are explained below the calculator.

1000 milliseconds (ms) = 1 second

REVERB SIZE	PRE-DELAY	DECAY TIME	TOTAL REVERB TIME
Hall (2 Bars)	59.52 ms	3750.00 ms	3809.52 ms
Large Room (1 Bar)	29.76 ms	1875.00 ms	1904.76 ms
Small Room (1/2 Note)	14.88 ms	937.50 ms	952.38 ms
Tight Ambience (1/4 Note)	3.72 ms	472.47 ms	476.19 ms